

**NAME**

blr\_assignment –assign value

**SYNTAX**
**blr\_assignment** *from-value to-value*
**DESCRIPTION**

The **blr\_assignment** statement assigns a supplied value to a database field or message parameter.

You can assign values in the substatements of:

- **blr\_modify** or **blr\_store**. The assignment to a database field can reference only the context established by that modify or store statement.
- **blr\_send**. The assignment to a message parameter must occur within a substatement of a **blr\_send** statement of the appropriate message type.

**PARAMETERS**

*from-value* A valid value expression. The access method copies this value to *to-value*. If *from-value* specifies a missing value, *to-value* will also be missing.

*to-value* A database field or message parameter that is the target of the assignment.

**EXAMPLE**

Examples of the **blr\_assignment** statement appear at the vertical line at the right margin:

```
static char
gds_$21 [89] = {
    blr_version4,
    blr_begin,
    /* message number is 0, contains 3 params */
    blr_message, 0, 3,0,
    blr_date, /* param 0: date */
    blr_long, 0, /* param 1: long scale 0 */
    blr_cstring, 6,0,
    /* param 2: null-terminated text 6 char */
    blr_receive, 0, /* receive message 0 */
    /* store a record into ORDER_ITEMS cxt = 0 */
    blr_store,
    blr_relation, 11,
    'O','R','D','E','R','_','I','T','E','M','S', 0,
    blr_begin,
    blr_assignment,
    blr_parameter, 0, 1,0,
    blr_field, 0, 12,
    'O','R','D','E','R','_',
    'N','U','M','B','E','R',
    blr_assignment,
```

```

        blr_parameter, 0, 2,0,
        /* msg 0, param 2 goes into */
        blr_field, 0, 11,
'I', 'T', 'E', 'M', '_',
'N', 'U', 'M', 'B', 'E', 'R',
        blr_assignment,
        blr_parameter, 0, 0,0,
        blr_field, 0, 9,
'S', 'H', 'I', 'P', '_',
'D', 'A', 'T', 'E',
        blr_end,
    blr_end,
blr_eoc
};

```

See Chapter 6 for other examples of this statement.

#### SEE ALSO

See the entries in this chapter for:

- **blr\_modify**
- **blr\_send**
- **blr\_store**
- **blr\_store2**

#### DIAGNOSTICS

See Chapter 8 for a discussion of errors and error handling.

**NAME**

blr\_boolean –relationship between value-expressions

**SYNTAX**

```

boolean-expression ::= { relational-operator value-1 value-2 |
blr_not boolean-expression |
blr_and boolean-1 boolean-2 |
blr_or boolean-1 boolean-2 |
blr_missing value-expression |
blr_any rse |
blr_unique rse |
blr_between value-1 value-2 value-3}

relational-operator ::= { blr_containing |
blr_eq |
blr_geq |
blr_gtr |
blr_leq |
blr_lss |
blr_matching |
blr_neq |
blr_starting }

```

**DESCRIPTION**

A *boolean-expression* evaluates to true, false, or missing. It describes the characteristics of a single value expression (for example, a missing value) or the relationship between two value expressions (for example, *x* is greater than *y*).

The order of precedence for evaluating compound Boolean expressions is not—and—or.

Boolean expressions are constructed in reverse Polish notation. That is, *blr\_and value-1 value-2* is legal, while *value-1 blr\_and value\_2* is not.

**PARAMETERS**

*relational-operator* Specifies the relationship between two value expressions, *value-1* and *value-2*. The following table lists all supported relational operators.

**Table: Relational Operators**

<b>Value</b>	<b>Relationship</b>	<b>Case-Sensitive?</b>
<b>blr_containing</b>	<i>value-1</i> contains <i>value-2</i>	no
<b>blr_eql</b>	<i>value-1</i> equals <i>value-2</i>	yes
<b>blr_geq</b>	<i>value-1</i> greater than or equal to <i>value-2</i>	yes
<b>blr_gtr</b>	<i>value-1</i> greater than <i>value-2</i>	yes
<b>blr_leq</b>	<i>value-1</i> less than or equal to <i>value-2</i>	yes
<b>blr_iss</b>	<i>value-1</i> less than <i>value-2</i>	yes
<b>blr_matching</b>	<i>value-1</i> matches <i>value-2</i>	no
<b>blr_neq</b>	<i>value-1</i> does not equal <i>value-2</i>	yes
<b>blr_starting</b>	<i>value-1</i> starts with <i>value-2</i>	yes

In all cases, if the value expressed by *value-1* or *value-2* is missing, the result of the test is missing.

**Blr\_containing**, **blr\_starting**, and **blr\_matching** all conduct substring searches, but have different rules for case sensitivity. This disparity results in different search optimizations. Generally speaking, you may have some conventions for data entry that result in a predictable pattern of uppercase and lowercase characters. Because **blr\_starting** looks only at the first characters in a field, it can utilize indexes on that field. The access method conducts a less optimized search for **blr\_containing**.

The following table describes logical and other operators, and their meaning in Boolean expressions.

Table: Logical Operators

Operator	Meaning
<b>blr_not</b>	Negates the specified Boolean expression.
<b>blr_and</b>	“Ands” the truth values of two Boolean expressions.
<b>blr_or</b>	“Ors” the truth values of two Boolean expressions.
<b>blr_missing</b>	Tests for the absence of a value in the field specified by the value expression. It is true if the value of the expression is missing. If you add <b>blr_not</b> , the expression is true if the specified value expression does not evaluate to missing.
<b>blr_any</b>	Tests for the presence of any record in a stream. This expression is true if the record stream specified by <i>rse</i> includes at least one record. If you add <b>blr_not</b> , the expression is true if there are no records in the record stream.
<b>blr_unique</b>	Tests for the presence of a single record in a record stream. This expression is true if the record stream specified by <i>rse</i> consists of only one record. If you add <b>blr_not</b> , the condition is true if there is more than one record in the record stream or if the record stream is empty.

The following table provides truth values for compound Boolean expressions.

Values of A and B		NOT Condition	AND Condition	OR Condition
A	B	NOT A	A AND B	A OR B
True	True	False	True	True
True	False	False	False	True
True	Missing	False	Missing	True
False	True	True	False	True
False	False	True	False	False
False	Missing	True	False	Missing
Missing	Missing	Missing	Missing	Missing

**EXAMPLE**

Consider the following query in **qli**:

```
QLI> print last_name of customers with credit_rating missing
```

This query generates the relatively simple request that follows, in which the Boolean expression appears at the vertical line at the right margin:

```
blr_version4,
  blr_begin,
    blr_message, 1, 3,0,/* message 1, three parameters */
    blr_varying, 20,0, /* parameter 0: last_name */
    blr_short, 0, /* parameter 1: missing parameter for p0 */
    blr_short, 0, /* parameter 2: EOS indicator */
  blr_begin, /* Make block of FOR loop and terminating SEND */
  blr_for, /* begin FOR loop */
    blr_rse, 1, /* rse is composed of one record stream */
    /* relation id for customers, context 0 */
    blr_rid, 12,0, 0,
    blr_boolean, /* restriction expression */
      blr_missing, /* true for a missing value */
        blr_fid, 0, 0,0, /* of field id 0 in context 0 */
    blr_end, /* end of the rse */
  blr_begin,
    blr_send, 1,
    blr_begin,
      /* value of last name or mis
```

**NAME**

blr\_erase –erase record

**SYNTAX**
**blr\_erase** *context-variable*
**DESCRIPTION**

The **blr\_erase** statement removes a record from a relation in the database.

The access method does not update the database if the request unwinds or if some error occurs.

If you accepted the default dbkey scope (that is, the transaction) on the call to **gds\_\$attach\_database** or **gds\_\$create\_database** and then refer to an erase record in the same transaction that erased it, the access method returns an error. See the entries in Chapter 10 for **gds\_\$attach\_database** or **gds\_\$create\_database** for more information.

**PARAMETERS**

*context-variable* Identifies the record stream from which the current record is to be erased. The notion of “current record” refers only to the record currently being processed in a stream.

The context variable cannot refer to a record from a view or union.

**EXAMPLE**

```

/*
 * This (unlikely) statement erases all records in the ORDERS
 * relation.
 */

blr_version4,
blr_begin,
  blr_for,          /* establish a FOR loop */
    blr_rse, 1,    /* comprised of one relation, context 0 */
    blr_relation, 6, 'O','R','D','E','R','S', 0,
    blr_erase, 0,  /* erase records from context 0 */
    blr_end,
blr_eoc

```

**SEE ALSO**

See the entry in this chapter for **blr\_for**. See the entries in Chapter 10 for:

- **gds\_\$attach\_database**
- **gds\_\$create\_database**

**DIAGNOSTICS**

See Chapter 8 for a discussion of errors and error handling.



fetch(blr)

```
        blr_cstring, 31,0,
        blr_message, 1, 1, 0,
        blr_text, 8, 0,
    blr_begin,
        blr_receive, 1,
        blr_fetch,
            blr_relation, 9,
                'C','U','S','T','O','M','E','R','S', 0,
            blr_parameter, 1,0,0,
        blr_send, 0,
        blr_assignment,
            blr_field, 0, 9,
        'F','U','L','L','_',
        'N','A','M','E',
            blr_parameter, 0, 0,0,
    blr_end,
    blr_end,
    blr_eoc
};

main()
{

    ready;
    start_transaction;

    for c0 in customers sorted by c0.last_name, c0.first_name
    {
        printf ("Name from for loop: %s0, c0.full_name);
        fetch (c0.rdb$db_key, sizeof (c0.rdb$db_key));
    }
    end_for;
    commit;
    finish;
}

fetch (db_key, key_length)
    char db_key [];
    int key_length;
{
    struct {
        char name [31]; /* full_name */
    } msg_1;

    if (!req_0)
        gds_$compile_request (
            *gds_$null, DB, req_0,
            (short) sizeof(fetch_0), fetch_0);
```

fetch(blr)

fetch(blr)

fetch(blr)

```
gds_$start_and_send (  
    *gds_$null, req_0, gds_$trans,  
    0, (short) key_length, *db_key, 0);  
  
gds_$receive (*gds_$null, req_0, 1, sizeof(msg_1), msg_1 , 0);  
printf ("Name from FETCH: %s0, msg_1.name);  
}
```

#### **SEE ALSO**

See the entries in this chapter for:

- **blr\_for**
- **blr\_erase**
- **blr\_modify**

#### **DIAGNOSTICS**

See Chapter 8 for a discussion of errors and error handling.

for(blr)

for(blr)

## NAME

`blr_for` –repeating loop

## SYNTAX

```
blr_for rse blr-statement
```

## DESCRIPTION

The **blr\_for** statement evaluates a record selection expression and executes a substatement for each record in the resulting record stream.

## PARAMETERS

*rse* Record selection expression. If you do not specify a sort order in the record selection expression, the access method returns the record in an undefined order.

*blr-statement* Any valid request language statement. This statement is typically a **blr\_begin/blr\_end**, thus letting you include as many request actions as you need.

## EXAMPLE

Consider the following query in **qli**:

```
QLI> print last_name of customers with credit_rating missing
```

This query generates the relatively simple request that follows, in which the for loop can be found at the vertical line at the right margin:

```
blr_version4,
  blr_begin,
    blr_message, 1, 3,0,/* message 1, three parameters */
    blr_varying, 20,0, /* parameter 0: last_name */
    blr_short, 0, /* parameter 1: missing parameter for p0 */
    blr_short, 0, /* parameter 2: EOS indicator */
    blr_begin, /* Make block of FOR loop and terminating SEND */
      blr_for, /* begin FOR loop */
        blr_rse, 1, /* rse is composed of one record stream */
          /* relation id for customers, context 0 */
          blr_rid, 12,0, 0,
          blr_boolean, /* restriction expression */
            blr_missing, /* true for a missing value */
              blr_fid, 0, 0,0, /* of field id 0 in context 0 */
        blr_end, /* end of the rse */
      blr_begin,
        blr_send, 1,
        blr_begin,
          /* value of last name or missing flag */
          blr_assignment,
            blr_fid, 0, 4,0,
            blr_parameter2, 1, 0,0, 1,0,
```

for(bl)

for(bl)

```
    blr_assignment, /* EOS is not true */
    blr_literal, blr_short, 0, 0,0,
    blr_parameter, 1, 2,0,
    blr_end, /* end of assignment list */
blr_end, /* end of FOR loop action */
blr_send, 1, /* send an EOS message back */
    blr_assignment,
    blr_literal, blr_short, 0, 1,0,
    blr_parameter, 1, 2,0,
    blr_end, /* end the block of FOR and SEND */
blr_end,
blr_eoc See Chapter 6 for other examples.
```

#### SEE ALSO

See the entries in this chapter for:

- **blr\_rse**
- **blr\_loop**

#### DIAGNOSTICS

See Chapter 8 for a discussion of errors and error handling.

handler(bl)

handler(bl)

**NAME**

blr\_handler –error handling

**SYNTAX**

<b>blr_handler</b> <i>blr-statement</i>
---

**DESCRIPTION**

The **blr\_handler** statement lets you exert control over program flow in the event of errors or other abnormal conditions.

Ordinarily, an error causes the entire request to unwind. For some errors, such as validation failures in interactive systems, it would be more appropriate to unwind just the failed statement and retry it.

The **blr\_handler** statement is often used with a **blr\_modify** statement or a **blr\_store** statement in a for loop. If the error is correctable, such as in a validation error, the **blr\_handler** statement lets you retry the update without unwinding the entire loop.

**PARAMETERS**

*blr-statement* Any valid request language statement.

**EXAMPLE**

See Chapter 8 for an example of **blr\_handler**.

**DIAGNOSTICS**

See Chapter 8 for a discussion of errors and error handling.

if(blr)

if(blr)

## NAME

`blr_if` –conditional branching

## SYNTAX

```
blr_if boolean-expression blr-statement
{ blr_end | blr-statement... }
```

## DESCRIPTION

The **blr\_if** statement evaluates a Boolean expression and executes a statement depending on the result. If the expression evaluates to:

- “True,” the access method executes the required *blr-statement* and then terminates the branch with **blr\_end**.
- “False” or “missing,” the access method executes the optional *blr-statement* (if there is one). Otherwise, it terminates the branch with **blr\_end**.

If there is only the required *blr-statement*, the logic is *if-then-end*. If you include the optional *blr-statement* to handle Boolean expressions that evaluate to false or missing, the logic is *if-then-else*.

## PARAMETERS

*boolean-expression* A valid Boolean expression.

## EXAMPLE

The following example returns *I* if there is at least one customer. Note that the main action of the routine is a **blr\_send**, and that the **blr\_if** is the action under the send.

```
blr_begin,
  blr_message, 1, 1,0,
    blr_short, 0, /* message for TRUE/FALSE */
  blr_send, 1,
    blr_if,
      blr_any,
        blr_rse, 1, /* RSE section of IF */
          blr_rid, 12,0, 0, /* relation id of customers */
        blr_end,
      blr_assignment, /* action if condition true */
        blr_literal, blr_short, 0, 1,0,
        blr_parameter, 1, 0,0,
      blr_assignment, /* action if condition FALSE */
        blr_literal, blr_short, 0, 0,0,
        blr_parameter, 1, 0,0,
      blr_end,
    blr_eoc
```

## SEE ALSO

See the entry in this chapter for **boolean-expression**.

if(blr)

if(blr)

**DIAGNOSTICS**

See Chapter 8 for a discussion of errors and error handling.

**NAME**

**blr\_label** –name program section

**SYNTAX**

```
blr_label label-name blr-statement
```

```
label-name ::= byte
```

**DESCRIPTION**

The **blr\_label** declaration names a program section or module.

This declaration lets you name a program section with a numeric label. You can then use the **blr\_leave** statement to exit from a loop, return to an outer routine, and continue.

**PARAMETERS**

*label-name* User-supplied identifier for a program module.

*blr-statement* Any valid request language statement This statement is typically a **blr\_begin** / **blr\_end**.

**EXAMPLE**

An example of the **blr\_label** declaration appears at the vertical line at the right margin:

```
static char
    blr_version4,
    blr_begin,
    blr_message, 2, 1,0,
    blr_short, 0, /* utility message */
    blr_message, 1, 1,0,
    blr_long, 0, /* new value for credit rating */
    blr_message, 0, 3,0,
    blr_long, 0, /* credit rating */
    blr_short, 0, /* EOS indicator */
    blr_cstring, 31,0, /* name */
    blr_begin,
    blr_for,
    blr_rse, 1,
    blr_relation, 9,
    'C','U','S','T','O','M','E','R','S', 0,
    blr_end,
    blr_begin,
    blr_send, 0, /* database sends name and */
    blr_begin, /* credit rating to program */
    blr_assignment,
    blr_field, 0, 13,
    'C','R','E','D','I','T',
    '_', 'R','A','T','I','N','G',
    blr_parameter, 0, 0,0,
```

```

    blr_assignment,
      blr_literal, blr_short, 0, 1,0,
      blr_parameter, 0, 1,0,
    blr_assignment,
      blr_field, 0, 9,
'F','U','L','L','_','N','A','M','E',
      blr_parameter, 0, 2,0,
    blr_end,
/* database enters a select/retrieve loop */
    blr_label, 0,
    blr_loop,
      blr_select,
        /* message 2 indicates this record is done */
        /* so exit from loop 0 */
        blr_receive, 2,
          blr_leave, 0,
        /* message 1 is a new value for credit rating */
        blr_receive, 1,
          blr_modify, 0, 1,
          blr_begin,
            blr_assignment,
              blr_parameter, 1, 0,0,
              blr_field, 1, 13,
              'C','R','E','D','I','T','_',
              'R','A','T','I','N','G',
            blr_end,
          blr_end, /* end of loop */
        blr_end, /* end of actions for FOR */
    blr_send, 0, /* send back EOS */
    blr_assignment,
      blr_literal, blr_short, 0, 0,0,
      blr_parameter, 0, 1,0,
    blr_end, /* end of block of FOR/SEND */
    blr_end, /* end of entire request */
    blr_eoc
  };

```

See Chapter 8 for other examples.

#### SEE ALSO

See the entries in this chapter for:

- **blr\_leave**
- **blr\_begin**

#### DIAGNOSTICS

See Chapter 8 for a discussion of errors and error handling.

**NAME**

blr\_leave –redirecting program flow

**SYNTAX****blr\_leave** *label-name**label-name* ::= byte**DESCRIPTION**

The **blr\_leave** statement lets a program exit a loop, return to an outer level identified by a label, and continue.

**PARAMETERS**

*label-name* User-supplied identifier for a program module assigned in a **blr\_label** statement.

**EXAMPLE**

An example of the **blr\_leave** statement appears at the vertical line at the right margin:

```
static char
    blr_version4,
    blr_begin,
    blr_message, 2, 1,0,
    blr_short, 0, /* utility message */
    blr_message, 1, 1,0,
    blr_long, 0, /* new value for credit rating */
    blr_message, 0, 3,0,
    blr_long, 0, /* credit rating */
    blr_short, 0, /* EOS indicator */
    blr_cstring, 31,0, /* name          */
    blr_begin,
    blr_for,
    blr_rse, 1,
    blr_relation, 9,
    'C','U','S','T','O','M','E','R','S', 0,
    blr_end,
    blr_begin,
    blr_send, 0, /* database sends name and */
    blr_begin, /* credit rating to program */
    blr_assignment,
    blr_field, 0, 13,
    'C','R','E','D','I','T',
    '_', 'R','A','T','I','N','G',
    blr_parameter, 0, 0,0,
    blr_assignment,
    blr_literal, blr_short, 0, 1,0,
    blr_parameter, 0, 1,0,
    blr_assignment,
```

```

        blr_field, 0, 9,
'F','U','L','L','_','N','A','M','E',
        blr_parameter, 0, 2,0,
    blr_end,
    /* database enters a select/retrieve loop */
    blr_label, 0,
        blr_loop,
        blr_select,
/* message 2 indicates this record is done */
/* so exit from loop 0 */
        blr_receive, 2,
        blr_leave, 0,
/* message 1 is a new value for credit rating */
        blr_receive, 1,
        blr_modify, 0, 1,
        blr_begin,
            blr_assignment,
                blr_parameter, 1, 0,0,
                blr_field, 1, 13,
                'C','R','E','D','I','T','_',
                'R','A','T','I','N','G',
            blr_end,
        blr_end, /* end of loop */
    blr_end, /* end of actions for FOR */
blr_send, 0, /* send back EOS */
    blr_assignment,
    blr_literal, blr_short, 0, 0,0,
    blr_parameter, 0, 1,0,
    blr_end, /* end of block of FOR/SEND */
blr_end, /* end of entire request */
blr_eoc
}; See Chapter 8 for other examples.

```

**SEE ALSO**

See the entry in this chapter for **blr\_label**.

**DIAGNOSTICS**

See Chapter 8 for a discussion of errors and error handling.

**NAME**

blr\_loop -loop

**SYNTAX**
**blr\_loop** *blr-statement*
**DESCRIPTION**

The **blr\_loop** executes a statement until some event unwinds the request. The following events cause a request to unwind:

- An error
- A **blr\_leave** statement
- Restart of the request by **gds\_\$start\_request**
- Release of the request by **gds\_\$release\_request**
- Unwinding of the request by **gds\_\$unwind\_request**
- Ending a transaction by **gds\_\$commit\_transaction** or **gds\_\$rollback\_transaction**
- Detaching the database by **gds\_\$detach\_database**
- Powerdown, hardware fault, operating system crash, or other system failure

**PARAMETERS**

*blr-statement* Any valid request language statement.

**EXAMPLE**

An example of the **blr\_loop** statement appears at the vertical line at the right margin:

```
static char
    blr_version4,
    blr_begin,
    blr_message, 2, 1,0,
    blr_short, 0, /* utility message */
    blr_message, 1, 1,0,
    blr_long, 0, /* new value for credit rating */
    blr_message, 0, 3,0,
    blr_long, 0, /* credit rating */
    blr_short, 0, /* EOS indicator */
    blr_cstring, 31,0, /* name */
    blr_begin,
    blr_for,
    blr_rse, 1,
    blr_relation, 9,
    'C','U','S','T','O','M','E','R','S', 0,
    blr_end,
    blr_begin,
```

```

        blr_send, 0, /* database sends name and */
        blr_begin, /* credit rating to program */
        blr_assignment,
            blr_field, 0, 13,
        'C','R','E','D','I','T',
        '_','R','A','T','I','N','G',
            blr_parameter, 0, 0,0,
        blr_assignment,
            blr_literal, blr_short, 0, 1,0,
            blr_parameter, 0, 1,0,
        blr_assignment,
            blr_field, 0, 9,
        'F','U','L','L','_','N','A','M','E',
            blr_parameter, 0, 2,0,
    blr_end,
    /* database enters a select/retrieve loop */
    blr_label, 0,
    blr_loop,
        blr_select,
            /* message 2 indicates this record is done */
            /* so exit from loop 0 */
        blr_receive, 2,
            blr_leave, 0,
            /* message 1 is a new value for credit rating */
        blr_receive, 1,
            blr_modify, 0, 1,
            blr_begin,
                blr_assignment,
                    blr_parameter, 1, 0,0,
                    blr_field, 1, 13,
                    'C','R','E','D','I','T','_','
                    'R','A','T','I','N','G',
                blr_end,
            blr_end, /* end of loop */
        blr_end, /* end of actions for FOR */
    blr_send, 0, /* send back EOS */
        blr_assignment,
            blr_literal, blr_short, 0, 0,0,
            blr_parameter, 0, 1,0,
        blr_end, /* end of block of FOR/SEND */
    blr_end, /* end of entire request */
    blr_eoc
};

```

See Chapter 8 for other examples.

#### SEE ALSO

See the entry in this chapter for **blr\_leave**. See also the entries in Chapter 10 for:

loop(blr)

loop(blr)

- **gds\_\$start\_request**
- **gds\_\$release\_request**
- **gds\_\$unwind\_request**
- **gds\_\$commit\_transaction**
- **gds\_\$rollback\_transaction**
- **gds\_\$detach\_database**

**DIAGNOSTICS**

See Chapter 8 for a discussion of errors and error handling.

**NAME**

blr\_message –define message type

**SYNTAX**

```
blr_message message-type field-count [field-desc...]
```

```
message-type ::= byte
```

```
field-count ::= word
```

```
field-desc ::= vector_byte...
```

**DESCRIPTION**

The **blr\_message** declaration defines a message type and its template.

The fields in a message are densely packed. Therefore, the offset of each field is the sum of the lengths of preceding fields. When alignment is required, you must declare dummy filler fields to round out the message to the required boundary.

For each message, you must construct a buffer in your program, and be able to reference each field.

The following table lists the logical datatype values and their corresponding datatype by language:

**Table: Datatype Support by Language**

<b>Datatype</b>	<b>BASIC</b>	<b>C</b>	<b>COBOL</b>	<b>FORTRAN</b>	<b>Pascal</b>	<b>PL/I</b>
<b>blr_short</b>	word	short	s9(4) comp	I*2	integer	fixed binary(15)
<b>blr_long</b>	long	long	s9(9) comp	I*4	integer32	fixed
<b>blr_float</b>	single	float	comp-1	real	real	float binary(24)
<b>blr_double</b>	double	double	comp-2	double_ precision	double	float binary(53)
<b>blr_text</b>	string	char[n]	pic x (n)	character dimension(n)	array[1...n] of char	character(n)
<b>blr_cstring</b>	NA	char	NA	NA	NA	NA
<b>blr_varying</b>	string	char[n]	pic x (n)	character dimension(n)	array[1...n] of char	character(n)
<b>blr_date</b>	gds_\$quad	gds_\$quad	gds_\$quad	gds_\$quad	gds_\$quad	gds_\$quad
<b>blr_blob</b>	gds_\$quad	gds_\$quad	gds_\$quad	gds_\$quad	gds_\$quad	gds_\$quad

This table lists the datatypes by size and range/precision.

Datatype	Size	Range/Precision
<b>blr_short</b>	16 bits	-32768 to 32767
<b>blr_long</b>	32 bits	-2**31 to (2**31)-1
<b>blr_float</b>	32 bits	approx. 7 decimal digits
<b>blr_double</b>	64 bits	approx. 15 decimal digits
<b>blr_text</b>	<i>n</i> bytes	0 to 32767 characters
<b>blr_cstring</b>	?	?
<b>blr_varying</b>	varies	0 to 32767 characters
<b>blr_date</b>	64 bits	1 January 100 to 11 December 5941
<b>blr_blob</b>	varies	none

#### PARAMETERS

*message-type* Identifier that is unique within a request. When you define message types, it is recommended that you assign types densely starting at zero (that is, 0, 1, 2, 3...).

*field-count* Number of fields in the message. Zero is a valid value for *field-count*; you may want to use a message with no fields for synchronizing communication between your program and the access method. Filler fields must be included in the count.

*field-desc* Description of the field(s) in the message.

#### EXAMPLE

An example of the **blr\_message** declaration appears at the vertical line at the right margin:

```
static char
gds_$21 [89] = {
    blr_version4,
    blr_begin,
    /* message number is 0, contains 3 params */
    blr_message, 0, 3, 0,
    blr_date, /* param 0: date */
    blr_long, 0, /* param 1: long scale 0 */
    blr_cstring, 6, 0,
    /* param 2: null terminated text 6 char */
    blr_receive, 0, /* receive message 0 */
    /* store a record into ORDER_ITEMS cxt = 0 */
    blr_store,
    blr_relation, 11,
    'O','R','D','E','R','_','I','T','E','M','S', 0,
    blr_begin,
    blr_assignment,
```

```

        blr_parameter, 0, 1,0,
        blr_field, 0, 12,
'O','R','D','E','R','_',
'N','U','M','B','E','R',
    blr_assignment,
        /* msg 0, param 2 goes into */
        blr_parameter, 0, 2,0,
        blr_field, 0, 11,
'I','T','E','M','_', 'N','U','M','B','E','R',
    blr_assignment,
        blr_parameter, 0, 0,0,
        blr_field, 0, 9,
'S','H','I','P','_', 'D','A','T','E',
    blr_end,
blr_end,
blr_eoc
};

```

See Chapter 5 and 6 for more examples.

#### SEE ALSO

See the entries in this chapter for:

- *value-expression*
- **blr\_send**
- **blr\_receive**

See also the entries in Chapter 10 for:

- **gds\_\$send**
- **gds\_\$receive**

#### DIAGNOSTICS

See Chapter 8 for a discussion of errors and error handling.

**NAME**

blr\_modify –modify field value

**SYNTAX**
**blr\_modify** *old-context new-context blr-statement*
**DESCRIPTION**

The **blr\_modify** statement updates the values of one or more fields in an existing record.

The access method does not update the database if the request unwinds or if some error occurs.

**PARAMETERS**

*old-context* Context variable that identifies the record to be modified. An outer *rse* establishes this context.

*new-context* Context variable that identifies the record stream in which your program provides new field values with **blr\_assignment** statements. You can reference *new-context* only in the substatements of the **blr\_modify** statement.

Once your program assigns values to *new-context*, the access method copies those values to *old-context* and updates the database. The updates will be undone if the transaction does not complete.

*blr-statement* Any valid request language statement except:

- **blr\_receive**
- **blr\_send**
- A statement containing **blr\_receive** or **blr\_send**

If you want to include more than one *blr-statement*, you must use **blr\_begin/blr\_end**.

**EXAMPLE**

The example below demonstrates the request logic associated with a **modify** statement, while Chapter 6 shows a less complex field update based on an program. A modify request for a statement is more complicated than an update for two reasons:

- The **modify** statement allows host language assignments, so it must provide for the chance that the user needs the old value.
- The **on\_error** clause allows the user to retry a **modify** statement. Even when there is no **on\_error** clause, a **modify** request includes most of the structure to retry a modify operation.

Consider the following simple **modify** statement:

```
for c0 in customers
{
  credit_rating = get_credit (c0.full_name);
  modify c0 using
    c0.credit_rating = credit_rating;
```

```

    end_modify;
}
end_for;

```

The request generated for this **modify** statement and the program code that controls the request follow below. An example of the **blr\_modify** statement appears at the vertical line at the right margin:

```

static char
    blr_version4,
    blr_begin,
        blr_message, 2, 1,0,
            blr_short, 0, /* utility message */
        blr_message, 1, 1,0,
            blr_long, 0, /* new value for credit rating */
        blr_message, 0, 3,0,
            blr_long, 0, /* credit rating */
            blr_short, 0, /* EOF indicator */
            blr_cstring, 31,0, /* name */
    blr_begin,
        blr_for,
            blr_rse, 1,
                blr_relation, 9,
                'C','U','S','T','O','M','E','R','S', 0,
            blr_end,
            blr_begin,
                blr_send, 0, /* database sends name and */
                blr_begin, /* credit rating to program */
                blr_assignment,
                    blr_field, 0, 13,
                    'C','R','E','D','I','T',
                    '_', 'R','A','T','I','N','G',
                    blr_parameter, 0, 0,0,
                blr_assignment,
                    blr_literal, blr_short, 0, 1,0,
                    blr_parameter, 0, 1,0,
                blr_assignment,
                    blr_field, 0, 9,
                    'F','U','L','L','_','N','A','M','E',
                    blr_parameter, 0, 2,0,
                blr_end,
                /* database enters a select/retrieve loop */
            blr_label, 0,
            blr_loop,
                blr_select,
                /* message 2 indicates this record is done */
                /* so exit from loop 0 */
                blr_receive, 2,
                blr_leave, 0,

```

```

/* message 1 is a new value for credit rating */
    blr_receive, 1,
        blr_modify, 0, 1,
            blr_begin,
                blr_assignment,
                    blr_parameter, 1, 0,0,
                    blr_field, 1, 13,
                    'C','R','E','D','I','T','_',
                    'R','A','T','I','N','G',
                blr_end,
            blr_end, /* end of loop */
        blr_end, /* end of actions for FOR */
    blr_send, 0, /* send back EOF */
        blr_assignment,
        blr_literal, blr_short, 0, 0,0,
        blr_parameter, 0, 1,0,
    blr_end, /* end of block of FOR/SEND */
    blr_end, /* end of entire request */
    blr_eoc
};

```

The program side code reflects the request structure. The while loop executes until the database sends back the EOS indicator (0 value for EOS flag). The program first sends *message\_1* which directs the database to modify the current record. Next, it sends *message\_2*, which instructs the database to advance to the next record.

```

while (1)
{
    gds_$receive (*gds_$null, gds_$0, 0, (short) 37, gds_$2, 0);
    if (!gds_$2.gds_$4)
        break;
    credit_rating = get_credit (gds_$2.gds_$5);
    gds_$2.gds_$3 = credit_rating;
    gds_$6.gds_$7 = gds_$2.gds_$3;
    gds_$send (*gds_$null, gds_$0, 1, (short) 4, gds_$6, 0);
    gds_$send (*gds_$null, gds_$0, 2, (short) 2, gds_$8, 0);
}

```

See Chapter 6 for more examples.

#### SEE ALSO

See the entries in this chapter for:

- **blr\_for**
- **blr\_assignment**
- **blr\_begin**

modify(blr)

modify(blr)

**DIAGNOSTICS**

See Chapter 8 for a discussion of errors and error handling.

**NAME**

blr\_rse –create a record stream

**SYNTAX**

```
rse ::= blr_rse stream-count stream-clause...
[selection-clause...]
blr_end
```

**DESCRIPTION**

The **blr\_rse** expression specifies a record stream by naming the input streams and other clauses that determine the content and order of the stream.

The **blr\_rse** expression builds a record stream from one or more input streams. The input streams can be simple relations, views, or complex streams created with the union or aggregate operators. All streams listed in a record selection expression (RSE) are joined, and subjected to the screening and ordering described in the selection clause.

**PARAMETERS**

*stream-count* Specifies the number of input streams in this rse.

*stream-clause* Specifies a record source used as input for this record selection expression. The record source can be a simple relation, or it can be an artificial source created by a union or aggregate. Each input stream in an RSE has a context variable associated with it. Actions based on an RSE can reference only contexts of the RSE input streams.

*selection-clause* Specifies the restriction and ordering characteristics of the RSE. Selection clauses often reference fields from the input streams. Field references must be qualified with the context variable of an input stream.

The following pages describe the syntax and semantics of the **blr\_rse** clauses in more detail.

**SEE ALSO**

See the entries in this chapter for:

- *boolean-expression*
- *value-expression*

**DIAGNOSTICS**

See Chapter 8 for a discussion of errors and error handling.

**Syntax: stream-clause**

```

stream-clause ::= { blr_relation name context-variable |
blr_rid id context-variable |
aggregate-expression |
union-expression }

name ::= count byte, ascii name

context-variable ::= byte

id ::= value of RDB$RELATION_ID from RDB$RELATIONS

```

**Syntax: stream-clause**

The *stream-clause* of the record selection expression specifies a record source for input to an RSE. A stream is anything that has a context variable and a set of named fields. Most commonly, a stream consists of a relation or view, and the fields are defined in the database. However, a stream can also be an aggregate or union for which the “fields” are defined in mapping statements.

The forms of the *stream-clause* are:

- **blr\_relation** provides the name of the source relation.
- **blr\_rid** provides the relation identifier of the source relation as stored in the system relations.
- An *aggregate-expression* or *union-expression* that specifies a stream that is not a relation. The following pages discuss *aggregate-expression* and *union-expression*.

**Example: stream-clause**

An example of **blr\_rse** appears at the vertical line at the right margin:

```

blr_version4,
  blr_begin,
    blr_message, 1, 3,0,/* message 1, three parameters */
    blr_varying, 20,0, /* parameter 0: last_name */
    blr_short, 0, /* parameter 1: missing parameter for p0 */
    blr_short, 0, /* parameter 2: EOS indicator */
  blr_begin, /* Make block of FOR loop and terminating SEND */
  blr_for, /* begin FOR loop */
    blr_rse, 1, /* rse is composed of one record stream */
    /* relation id for customers, context 0 */
    blr_rid, 12,0, 0,
    blr_boolean, /* restriction expression */
    blr_missing, /* true for a missing value */
    blr_fid, 0, 0,0, /* of field id 0 in context 0 */
  blr_end, /* end of the rse */
  blr_begin,
    blr_send, 1,
    blr_begin,

```

```
/* value of last name or missing flag */
blr_assignment,
  blr_fid, 0, 4,0,
  blr_parameter2, 1, 0,0, 1,0,
blr_assignment, /* EOS is not true */
  blr_literal, blr_short, 0, 0,0,
  blr_parameter, 1, 2,0,
  blr_end, /* end of assignment list */
blr_end, /* end of FOR loop action */
blr_send, 1, /* send an EOS message back */
  blr_assignment,
    blr_literal, blr_short, 0, 1,0,
    blr_parameter, 1, 2,0,
  blr_end, /* end the block of FOR and SEND */
blr_end,
blr_eoc See Chapter 6 for other examples of record selection.
```

**Syntax: aggregate-expression**

```

blr_aggregate aggregate-stream
aggregate-stream ::= context-variable, blr_rse, sub-rse,
blr_group_by, group-expression, blr_map, map-expression
group-expression ::= count, field_list
count ::= number of fields in group-expression
field_list ::= {field-value-expression} ...
map-expression ::= count (map_entry...)
count ::= long
map_entry ::= { mapped-id, value-expression |
mapped-id, agg-value-expression }
mapped-id ::= long
agg-value-expression ::= { blr_agg_count |
agg-operator, value-expression }
agg_operator ::= { blr_agg_max |
blr_agg_min |
blr_agg_total |
blr_agg_average }
sub-rse ::= rse

```

**Description: aggregate-expression**

The *blr\_aggregate* clause of **blr\_rse** establishes a stream by sorting and grouping records from a sub-rse, and performing statistical operations on each group.

**Blr\_aggregate** creates a record stream that is used in an RSE. Like a relation, an aggregate produces records composed of field values. Unlike a relation, neither the records nor the fields are actual values stored in the database. Instead, the aggregate stream definition includes a formula that establishes a sub-rse as input, groups records in the input, and computes values for each group. Effectively, each group from the sub-rse generates one “record” from the aggregate.

Outside the **blr\_aggregate** clause, you can only access fields from the sub-rse through the aggregate context and field identifiers established in the mapping expression.

**Parameters: aggregate-expression**

*context\_variable* Establishes context for the result of aggregate operations.

*sub-rse* Specifies a record stream for input to the aggregate operation.

*group-expression* Specifies a list of fields in the sub-rse used to group input records. Whenever the value of any field changes, a new group is formed. The first field is the primary control break and subsequent fields are i

**NAME**

blr\_select –selective message reception

**SYNTAX**

```

blr_select
[receive-statement...]
blr_end

```

**DESCRIPTION**

The **blr\_select** statement blocks execution of the request until it receives an instance of *any* of the message types specified by the nested **blr\_receive** statements.

When the access method receives a message, it searches the list of **blr\_receive** statements in the **blr\_select** statement. If the received message matches one of the list of expected messages, the access method executes the appropriate **blr\_receive** statements. Otherwise, it returns a synchronization error.

**PARAMETERS**

*receive-statement* A valid **blr\_receive** statement. The definition of the message type in a **blr\_message** statement must precede any **blr\_receive** statements that reference that message.

**EXAMPLE**

An example of the **blr\_select** statement appears at the vertical line at the right margin:

```

static char
    blr_version4,
    blr_begin,
    blr_message, 2, 1,0,
    blr_short, 0, /* utility message */
    blr_message, 1, 1,0,
    blr_long, 0, /* new value for credit rating */
    blr_message, 0, 3,0,
    blr_long, 0, /* credit rating */
    blr_short, 0, /* EOS indicator */
    blr_cstring, 31,0, /* name          */
    blr_begin,
    blr_for,
    blr_rse, 1,
    blr_relation, 9,
    'C','U','S','T','O','M','E','R','S', 0,
    blr_end,
    blr_begin,
    blr_send, 0, /* database sends name and */
    blr_begin, /* credit rating to program */
    blr_assignment,
    blr_field, 0, 13,
    'C','R','E','D','I','T',
    '_', 'R','A','T','I','N','G',

```

select(bl)

select(bl)

```
        blr_parameter, 0, 0,0,
    blr_assignment,
        blr_literal, blr_short, 0, 1,0,
        blr_parameter, 0, 1,0,
    blr_assignment,
        blr_field, 0, 9,
    'F','U','L','L','_','N','A','M','E',
        blr_parameter, 0, 2,0,
    blr_end,
    /* database enters a select/retrieve loop */
    blr_label, 0,
    blr_loop,
        blr_select,
            /* message 2 indicates this record is done */
            /* so exit from loop 0 */
            blr_receive, 2,
            blr_leave, 0,
            /* message 1 is a new value for credit rating */
            blr_receive, 1,
            blr_modify, 0, 1,
            blr_begin,
                blr_assignment,
                    blr_parameter, 1, 0,0,
                    blr_field, 1, 13,
            'C','R','E','D','I','T','_',
            'R','A','T','I','N','G',
                blr_end,
            blr_end, /* end of loop */
        blr_end, /* end of actions for FOR */
    blr_send, 0, /* send back EOS */
    blr_assignment,
        blr_literal, blr_short, 0, 0,0,
        blr_parameter, 0, 1,0,
    blr_end, /* end of block of FOR/SEND */
    blr_end, /* end of entire request */
    blr_eoc
};
```

See Chapter 6 for other examples.

#### SEE ALSO

See the entry in this chapter for **blr\_receive**.

#### DIAGNOSTICS

See Chapter 8 for a discussion of errors and error handling.

send(blr)

send(blr)

## NAME

blr\_send –send message

## SYNTAX

**blr\_send** *message-type* *blr-statement*

## DESCRIPTION

The **blr\_send** statement evaluates a substatement and sends a formatted message to the calling program.

## PARAMETERS

*message-type* Identifies the message to be sent.

*blr-statement* Any valid request language statement. For example, the statement may be a **blr\_assignment** statement that assigns values to message fields.

## EXAMPLE

An example of the **blr\_send** statement appears at the vertical line at the right margin:

```
blr_version4,
  blr_begin,
    blr_message, 1, 3,0,
    /* message 1, three parameters */
    blr_varying, 20,0, /* parameter 0: last_name */
    blr_short, 0, /* parameter 1: missing parameter for p0 */
    blr_short, 0, /* parameter 2 is the EOS indicator */
    blr_begin, /* Make block of FOR loop and terminating SEND */
    blr_for, /* begin FOR loop */
      blr_rse, 1, /* rse is composed of one record stream */
      /* relation id for customers, context 0 */
      blr_rid, 12,0, 0,
      blr_boolean, /* restriction expression */
      blr_missing,
      /* true for a missing value */
      blr_fid, 0, 0,0,
      /* of field id 0 in context 0 */
    blr_end, /* end of the rse */
    blr_begin,
      blr_send, 1,
      blr_begin,
        /* value of last name or missing flag */
        blr_assignment,
          blr_fid, 0, 4,0,
          blr_parameter2, 1, 0,0, 1,0,
        blr_assignment, /* EOS is not true */
          blr_literal, blr_short, 0, 0,0,
          blr_parameter, 1, 2,0,
```

send(blr)

send(blr)

```
        blr_end, /* end of assignment list */
    blr_end,      /* end of FOR loop action */
    blr_send, 1,  /* send an EOS message back */
    blr_assignment,
        blr_literal, blr_short, 0, 1,0,
        blr_parameter, 1, 2,0,
    blr_end,      /* end the block of FOR and SEND */
    blr_end,
    blr_eoc See Chapter 6 for other examples.
```

#### SEE ALSO

See the entries in this chapter for:

- **blr\_message**
- **blr\_receive**

See also the entries in Chapter 10 for:

- **gds\_\$send**
- **gds\_\$receive**

#### DIAGNOSTICS

See Chapter 8 for a discussion of errors and error handling.

**NAME**

blr\_store –store record

**SYNTAX**
**blr\_store** *relation-name context-variable blr-statement*
**DESCRIPTION**

The **blr\_store** statement stores a new record in a relation. This statement differs from **blr\_store2** in that **blr\_store2** permits a second request language statement in the context of the store operation.

Use **blr\_assignment** to supply field values. The access method sets a field to missing if you do not supply a value for that field.

The access method does not update the database if the request unwinds or if some error occurs.

**PARAMETERS**

*relation-name* Identifies the relation into which the record will be stored.

*context-name* Identifies the record stream that includes the relation into which the record will be stored.

*blr-statement* Any valid request language statement except:

- **blr\_receive**
- **blr\_send**
- A statement containing **blr\_receive** or **blr\_send**

If you want to include more than one *blr-statement*, you must use a **blr\_begin** statement.

**EXAMPLE**

An example of the **blr\_store** statement appears at the vertical line at the right margin:

```
static char
gds_$21 [89] = {
    blr_version4,
    blr_begin,
    blr_message, 0, 3,0,
    /* message number is 0, contains 3 params */
    blr_date, /* param 0: date */
    blr_long, 0, /* param 1: long scale 0 */
    blr_cstring, 6,0,
    /* param 2: null-terminated text 6 char */
    blr_receive, 0, /* receive message 0 */
    /* store a record into ORDER_ITEMS cxt = 0 */
    blr_store,
        blr_relation, 11,
        'O','R','D','E','R','_','I','T','E','M','S', 0,
        blr_begin,
```

store(blr)

store(blr)

```
        blr_assignment,  
        blr_parameter, 0, 1,0,  
        blr_field, 0, 12,  
'O','R','D','E','R','_','  
'N','U','M','B','E','R',  
        blr_assignment,  
        /* msg 0, param 2 goes into */  
        blr_parameter, 0, 2,0,  
        blr_field, 0, 11,  
'I','T','E','M','_','N','U','M','B','E','R',  
        blr_assignment,  
        blr_parameter, 0, 0,0,  
        blr_field, 0, 9,  
'S','H','I','P','_','D','A','T','E',  
        blr_end,  
    blr_end,  
    blr_eoc  
};
```

#### SEE ALSO

See the entries in this chapter for:

- **blr\_begin**
- **blr\_assignment**

#### DIAGNOSTICS

See Chapter 8 for a discussion of errors and error handling.

value-expression(blr)

value-expression(blr)

**NAME**

value-expression –calculating value

**SYNTAX**

```
value-expression ::= { arithmetic-expression |  
dbkey-expression |  
field-expression |  
first-from-expression |  
literal-expression |  
parameter-expression |  
statistical-expression |  
via-expression }
```

**DESCRIPTION**

A *value-expression* represents a symbol or string of symbols from which calculates a value. When the access method encounters a value expression in a statement, it computes the value associated with that expression and uses the value when it executes the statement.

A synopsis, usage description, and example of each of these clauses follows.

**SEE ALSO**

See the entries in this chapter for *boolean-expression* and **blr\_rse**.

**Syntax: arithmetic-expression**

```

arithmetic-expression ::= { arithmetic-operator value-1 value-2 |
blr_negate value-expression }

arithmetic-operator ::= { blr_add |
blr_subtract |
blr_multiply |
blr_divide |
blr_concatenate }

```

**Description: arithmetic-expression**

An *arithmetic-expression* specifies an arithmetic relationship between two value expressions. The access method evaluates the expression and returns a value. If either value expression resolves to a missing value, the result of the arithmetic expression is also missing.

It is recommended that you send to the access method all arithmetic operations that involve database fields. This approach has the following advantages:

- It lets the access method perform an operation for which it has been optimized.
- It reduces the communications traffic between a calling program and the access method. Because the access method performs the calculations, it only has to pass back the result of the arithmetic operation. Otherwise, it would have to pass both value expressions to the calling program.
- It reduces the amount of code in the calling program.
- It lessens the dependence of the calling program on the current state of the database.

**PARAMETERS**

*value-1*

*value-2* Value expressions in the relationship expressed by *arithmetic-operator*. Operations are performed left to right. For example, if you divide two value expressions, *value-1* is the dividend and *value-2* the divisor. The access method returns the quotient.

*arithmetic-operator* Specifies the desired arithmetic operation. The following table lists the arithmetic operators and what they do.

**Table: Arithmetic Operators**

Operator	Meaning
<b>blr_add</b>	Adds <i>value-1</i> to <i>value-2</i>
<b>blr_subtract</b>	Subtracts <i>value-2</i> from <i>value-1</i>
<b>blr_multiply</b>	Multiplies <i>value-1</i> by <i>value-2</i>
<b>blr_divide</b>	Divides <i>value-1</i> by <i>value-2</i>
<b>blr_concatenate</b>	Concatenates <i>value-1</i> to <i>value-2</i> , resulting in an alphanumeric value

**Example: arithmetic-expression**

An example of the **blr\_add** operator appears at the vertical line at the right margin. This request read records in the IDS relation, adding 1 to the ORDER\_NUMBER field in each record. This assignment has an arithmetic operation as the *from* value and a database field as the *to* value.

```
static char
gds_$55 [56] = {
  blr_version4,
  blr_begin,
  blr_for,
  /* for loop, 1 input stream, no restrictions */
  blr_rse, 1,
  blr_relation, 3, 'I','D','S', 0,
  blr_end,
  blr_modify, 0, 1,
  /* modify creates context for output */
  blr_begin,
  blr_assignment,
  blr_add,
  blr_field, 0, 12,
  /* field from input context */
  'O','R','D','E','R','_','N','U','M','B','E','R',
  blr_literal, blr_short, 0, 1,0,
  blr_field, 1, 12,
  /* field in output context */
  'O','R','D','E','R','_','N','U','M','B','E','R',
  blr_end,
  blr_end,
  blr_eoc
}; /* end of blr string for request gds_$55 */
```

**DIAGNOSTICS**

See Chapter 8 for a discussion of errors and error handling.

**Syntax: dbkey-expression**

**blr\_dbkey** *context-variable*

**Description: dbkey-expression**

The *dbkey-expression* uses an internal pointer to retrieve a record from the database.

You can use the **blr\_dbkey** value expression to reference a record in:

- A **blr\_fetch** statement
- A record selection expression where **blr\_dbkey** is an argument in a **blr\_eql** expression

Database keys are 8 bytes for records in primitive relations.

A dbkey, by default, is valid only during the transaction in which it was obtained. You can extend the scope of the dbkey to include the entire session during which a database is attached. You can specify this option in the database parameter block (represented as *parameter\_buffer*) in a call to **gds\_\$attach\_database** or **gds\_\$create\_database**.

**PARAMETERS**

*context-variable* Identifies the record stream from which the access method obtains the dbkey for the current record. The notion of “current record” refers only to the record currently being processed in a stream.

**Example: dbkey-expression**

The following request includes a simple for loop that returns the dbkey for every record in CUSTOMERS:

```
blr_version4,
  blr_begin,
    blr_message, 0, 2,0, /* message with db_key and EOS flag */
      blr_text, 8,0,
      blr_short, 0,
    blr_begin,
      blr_for,
        blr_rse, 1,
          blr_relation, 9,
            'C','U','S','T','O','M','E','R','S', 0,
          blr_end,
        blr_send, 0,
          blr_begin, /* for each record send back the dbkey */
            blr_assignment,
              blr_dbkey, 0,
            blr_parameter, 0, 0,0,
          blr_assignment,
            blr_literal, blr_short, 0, 1,0,
            /* and not EOS */
            blr_parameter, 0, 1,0,
          blr_end,
```

```
    blr_send, 0, /* at end send back EOS */
    blr_assignment,
        blr_literal, blr_short, 0, 0,0,
        blr_parameter, 0, 1,0,
    blr_end,
    blr_end,
    blr_eoc
```

**SEE ALSO**

See the entries in this chapter for:

- **blr\_fetch**
- **blr\_rse**

See also the entries in Chapter 10 for:

- **gds\_\$attach\_database**
- **gds\_\$create\_database**

**DIAGNOSTICS**

See Chapter 8 for a discussion of errors and error handling.

**Syntax: field-expression**

```
field-expression ::= { blr_field context-variable count field-name |
blr_fid context-variable field-id }
```

**Description: field-expression**

The *field-expression* provides the value of a field in a record:

- **blr\_field** is the more general form of field reference that references a field by its name.
- **blr\_fid** is a restricted form of field reference intended for use by calling programs that generate dynamic queries. It references the RDB\$FIELD\_ID field of the RDB\$RELATION\_FIELDS system relation. The value of RDB\$FIELD\_ID may change when you backup and restore the database with **gbak**. It is not recommended that you hard-code the field identifier if you want your program to work between backups of the database.

**PARAMETERS**

*context-variable* Identifies the record stream from which the access method retrieves the field from the current record. The notion of “current record” refers only to the record currently being processed in a stream.

*count* A one-byte counter containing the field name’s length in characters.

*field-name* The field name of the field to be retrieved from the current record.

*field-id* The field identifier of the field to be retrieved from the current record. This identifier is the value of the RDB\$FIELD\_ID field in the RDB\$RELATION\_FIELDS system relation.

**Example: field-expression**

Examples of the **blr\_field** value expression appear at the vertical line at the right margin:

```
static char
gds_$21 [89] = {
    blr_version4,
    blr_begin,
    blr_message, 0, 3,0,
    /* message number is 0, contains 3 params */
    blr_date, /* param 0: date */
    blr_long, 0, /* param 1: long scale 0 */
    blr_cstring, 6,0,
    /* param 2: null-terminated text 6 char */
    blr_receive, 0, /* receive message 0 */
    /* store a record into ORDER_ITEMS cxt = 0 */
    blr_store,
    blr_relation, 11,
    'O','R','D','E','R','_','I','T','E','M','S', 0,
    blr_begin,
```

```

        blr_assignment,
            blr_parameter, 0, 1,0,
            blr_field, 0, 12,
'O','R','D','E','R','_',
'N','U','M','B','E','R',
        /* msg 0, param 2 goes into */
        blr_assignment,
            blr_parameter, 0, 2,0,
            blr_field, 0, 11,
'I','T','E','M','_', 'N','U','M','B','E','R',
        blr_assignment,
            blr_parameter, 0, 0,0,
            blr_field, 0, 9,
'S','H','I','P','_', 'D','A','T','E',
        blr_end,
    blr_end,
blr_eoc
};

```

See Chapter 6 for other examples.

## DIAGNOSTICS

See Chapter 8 for a discussion of errors and error handling.

**Syntax: first-from-expression**

**blr\_from** *rse value-expression*

**Description: first-from-expression**

The *first-from-expression* returns the value of a value expression from the first record in a record stream.

The access method:

- Finds the first record in the record stream that results from the evaluation of the record selection expression. If the stream is empty, the access method returns an error.
- Then evaluates the value expression for the first record in the record stream, returning the result as the value of the **blr\_from** expression. The value expression may resolve to a field name. In this case, the access method returns the value of that field.

If the value expression in the **blr\_from** expression does not match any fields in the first record of the record stream, the access method returns an error. If you want to provide a second value expression for the access method to return if there is no match, you should use the **blr\_via** expression that is described below.

**PARAMETERS**

*rse* A valid record selection expression.

*value-expression* A valid value expression. This value is typically a field reference.

**Example: first-from-expression**

The following request returns the value of credit rating from the first customer record it encounters:

```
blr_version4,
blr_begin,
  blr_message, 1, 1,0, /* pass back the credit rating */
  blr_long, 0,
  blr_send, 1, /* major action is the send */
  blr_assignment,
    blr_from, /* from value expression */
    blr_rse, 1,
    blr_rid, 12,0, 0, /* relation id for customers */
    blr_end,
    blr_fid, 0, 0,0, /* field 0 is credit rating */
    blr_parameter, 1, 0,0,
  blr_end,
blr_eoc
```

**DIAGNOSTICS**

See Chapter 8 for a discussion of errors and error handling.

**Syntax: literal-expression**

**blr\_literal** *field-description* *literal-string*

**Description: literal-expression**

The *literal-expression* is a string constant.

Use the **blr\_literal** value expression for static field values in a message and the **blr\_parameter** for dynamic values.

**PARAMETERS**

*field-description* Describes the physical characteristics of the field.

*literal-string* A string of characters. The value of a numeric literal must be supplied in generic form. For binary values, this means reversing the byte order. For floating point, this involves so much computation that floating point values are typically passed as text (for example, '- ', '1', '.', '9', '7').

**Example: literal-expression**

Examples of the **blr\_literal** expression appear at the vertical line at the right margin:

```
blr_version4,
  blr_begin,
    blr_message, 1, 3,0,
    /* message number is 1, three parameters */
    blr_varying, 20,0, /* parameter 0: last_name */
    blr_short, 0, /* parameter 1: "missing parameter" for p0 */
    blr_short, 0, /* parameter 2: EOS indicator */
  blr_begin, /* Make block of FOR loop and terminating SEND */
    blr_for, /* begin FOR loop */
      blr_rse, 1, /* rse is composed of one record stream */
        /* relation id for customers, context 0 */
        blr_rid, 12,0, 0,
        blr_boolean, /* restriction expression */
          blr_missing, /* true for a missing value */
            blr_fid, 0, 0,0,
            /* of field id 0 in context 0 */
        blr_end, /* end of the rse */
      blr_begin,
        blr_send, 1,
        blr_begin,
          blr_assignment,
            /* value of last name or missing flag */
            blr_fid, 0, 4,0,
            blr_parameter2, 1, 0,0, 1,0,
          blr_assignment, /* EOS is not true */
            blr_literal, blr_short, 0, 0,0,
            blr_parameter, 1, 2,0,
          blr_end, /* end of assignment list */
```

value-expression(bl)

value-expression(bl)

```
    blr_end,      /* end of FOR loop action */
    blr_send, 1, /* send an EOS message back */
    blr_assignment,
        blr_literal, blr_short, 0, 1,0,
        blr_parameter, 1, 2,0,
    blr_end, /* end the block of FOR and SEND */
blr_end,
blr_eoc
```

#### **DIAGNOSTICS**

See Chapter 8 for a discussion of errors and error handling.

**Syntax: via-expression**

```
blr_via rse value-1 value-2
```

**Description: via-expression**

The *via-expression* returns the value of a value expression from the first record in a record stream. Failing that, it returns the value of a second value expression.

The access method:

- Finds the first record in the record stream that results from the evaluation of the record selection expression. If the stream is empty, the access method returns an error. For example, the record stream may consist of all records with a field value within a specified range.
- Then evaluates *value-1* for the first record in the record stream, returning the result as the value of the **blr\_via** expression. The value expression may resolve to a field name. In this case, the access method returns the value of that field. If *value-1* does not match any fields, the access method evaluates *value-2*. If it matches, the access method returns the value of *value-2* for the first record in the stream.

If the record stream is empty, the access method returns the value of *value-2*, which in this case is missing.

**PARAMETERS**

*rse* A valid record selection expression.

*value-1* Typically specifies a field.

*value-2* Typically a literal of the same type as the expected field.

**Example: via-expression**

The following example returns the value of credit rating from the first customer record it encounters:

```
DATABASE      DB = FILENAME "test_0.gdb";
static int
    *req_0 = 0;

struct {
    int  credit;
} msg_0;

static char blr_string[] = {
    blr_version4,
    blr_begin,
    /* pass back the credit rating */
    blr_message, 1, 1,0,
    blr_long, 0,
    /* major action is the send */
    blr_send, 1,
    blr_assignment,
```

```

    blr_via,
    blr_rse, 1,
    /* relation id for customers */
    blr_rid, 12,0, 0,
    blr_boolean,
    blr_gtr,
    blr_fid, 0, 0,0,
    blr_literal, blr_short, 0, 10,0,
    blr_end,
    blr_fid, 0, 0,0, /* field 0 is credit rating */
    blr_literal, blr_long, 0, -1,-1,-1,-1,
    blr_parameter, 1, 0,0,
    blr_end,
blr_eoc };

main ()
{
    ready;
    start_transaction;

    if (!req_0)
        gds_$compile_request (*gds_$null, DB, req_0,
            (short) sizeof(bl_string), bl_string);
    gds_$start_request (*gds_$null, req_0, gds_$trans, 0);

    gds_$receive (*gds_$null, req_0, 1, sizeof(msg_0), msg_0 , 0);

    printf ("credit rating is %d0, msg_0.credit);
}

```